

DEPARTMENT OF COMPUTER SCIENCES&ENGINEERING

VISION:

Our vision is to emerge as a world class Computer Science and Engineering department through excellent teaching and strong research environment that responds swiftly to the challenges of changing computer science technology and addresses technological needs of the stakeholders.

MISSION:

To enable our students to master the fundamental principles of computing and to develop in them the skills needed to solve practical problems using contemporary computer-based technologies and practices to cultivate a community of professionals who will serve the public as resources on state-of- the-art computing science and information technology.

Course outcomes:

After	completion of this course, a student will be able to:
1.	Develop C programs using operators
2.	Write C programs using conditional structures
3	Write C programs using iterative structure arrays and strings
4.	Inscribe C programs that use Pointers to and functions
5.	Develop a c program for implementing user defined types and file processing

PROGRAM OUTCOMES (POs):

Graduate Attribute1:	Engineering Knowledge		
PO-A	An ability to apply the knowledge of basic engineering sciences, humanities, core engineering and computing concept in modeling and designing computer based systems.		
Graduate Attribute2:	Problem Analysis		
РО-В	An ability to identify, analyze the problems in different domains and define the requirements appropriate to the solution.		
Graduate Attribute3:	Design/Development of Solution		
PO-C	An ability to design, implement & test a computer based system, component or process that meet functional constraints such as public health and safety, cultural, societal and environmental considerations.		
Graduate Attribute4:	Conduct Investigations of Complex Problems		
PO-D	An ability to apply computing knowledge to conduct experiments and solve complex problems, to analyze and interpret the results obtained within specified timeframe and financial constraints consistently.		
Graduate Attribute5:	Modern Tool Usage		
PO-E	An ability to apply or create modern techniques and tools to solve engineering problems that demonstrate cognition of limitations involved in design choices.		
Graduate Attribute6:	The Engineer and Society		
PO-F	An ability to apply contextual reason and assess the local and global impact of professional engineering practices on individuals, organizations and society.		
Graduate Attribute7:	Environment and Sustainability		
PO-G	An ability to assess the impact of engineering practices on societal and environmental sustainability.		
Graduate Attribute8:	Ethics		
РО-Н	Ability to apply professional ethical practices and transform into good responsible citizens with social concern.		

Graduate Attribute9:	Individual and Team Work		
PO-I	Acquire capacity to understand and solve problems pertaining to various fields of engineering and be able to function effectively as an individual and as a member or leader in a team.		
Graduate Attribute10:	Communication		
PO-J	An ability to communicate effectively with range of audiences in both oral and written forms through technical papers, seminars, presentations, assignments, project reports etc.		
Graduate Attribute11:	Project Management and Finance		
РО-К	An ability to apply the knowledge of engineering, management and financial principles to develop and critically assess projects and their outcomes in multidisciplinary areas.		
Graduate Attribute12:	Life-long Learning		
PO-L	An ability to recognize the need and prepare oneself for lifelong self learning to be abreast with rapidly changing technology.		

PROGRAM SPECIFIC OUTCOMES (PSOs):

1.Programming and software Development skills: Ability to acquire programming efficiency to analyze, design and develop optimal solutions, apply standard practices in software project development to deliver quality software product.

2.Computer Science Specific Skills: Ability to formulate, simulate and use knowledge in various domains like data engineering, image processing and information and network security, artificial intelligence etc., and provide solutions to new ideas and innovations.

ANIL NEERUKONDA INSTITUTE OF TECHNOLOGY AND SCIENCES

A Laboratory Manual For PROBLEM SOLVING WITH C (CSE-117) SEMESTER-1



Prepared by Mrs.S.A.BHAVANI Assistant Professor Dept of CSE

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

SI.No	List of Experiments				СО
	1. CONVERTING MILES TO KILOMETERS				1
1	PROBLEM STATEMENT: Your summer surveying job requires you to study some maps that give distances in kilometers and some that use miles. You and your coworkers prefer to deal in metric measurements. Write a program that performs the necessary conversion.				
	Problem Input: miles Problem Output: kms Relevant Formula: 1	s /* the /* the <i>mile = 1.</i>	distance distance 609 kilom	in miles*/ in kilometers */ neters	
	Design algorithm , flow data requirements for t Try the sample test cas	chart ,pr the given es given	rogram us problem below :	sing the above	
	SAMPLE TEST	INPU	OUPU		
	CASES Test case 1	1 10	I 16.09		
	Test case 2	2	3.218		
2	SUPERMARKET COIN	PROCES	SOR		1
	PROBLEM STATEMENT : You are drafting software for the machines placed at the front of supermarkets to convert change to personalized credit slips. In this draft, the user will manually enter the number of each kind of coin in the collection, but in the final version, these counts will be provided by code that interfaces with the counting devices in the machine.				
	Problem Inputs char first, middle, last /* a customer's initials */ int dollars /* number of dollars */ int quarters /* number of quarters */ int dimes /* number of dimes */ int nickels /* number of nickels */ int pennies /* number of pennies */				
	Problem Outputs int total_dollars /* total dollar value */ int change /* leftover change */ Additional Program Variables int total_cents /* total value in cents */ Design algorithm, flow chart ,program using the above int total_cents int total_cents int chart ,program using the above				
	test cases given below	:	-	- 1	

	TESTING TIP :		
	To test this program of coins that yield an leftover change. For dimes, 35 nickels, an 5 dollars and 0 cents quantity of pennies b sure that these cases		
	SAMPLE TEST INPUT CASES		
	Test case 1	Type in your 3 initials and press re JRH, please enter your coin inform Number of \$ coins > 2 Number of quarters> 14 Number of dimes > 12 Number of nickels > 25 Number of pennies > 131	
	Test case 2	Type in your 3 initials and press re JRH, please enter your coin inform Number of \$ coins > 3 Number of quarters> 12 Number of dimes > 14 Number of nickels > 50 Number of pennies > 175	
3	WATER BILL PROB	LEM	1,2
	PROBLEM STATEM computes a custome water demand charg of \$1.10 for every the is figured from mete taken recently and a the customer's unpa late charge is assessed	ENT : Write a program that r's water bill. The bill includes a \$35 ge plus a consumption (use) charge ousand gallons used. Consumption r readings (in thousands of gallons) t the end of the previous quarter. If id balance is greater than zero, a \$2 ed as well.	
	Problem Constants DEMAND_CHG 35.00 /* basic water demand charge */ PER_1000_CHG 1.10 /* charge per thousand gallons		
	used */ LATE_CHG 2.00 / */ Problem Inputs		
	int previous /* met thousands of gallons int current /* mete double unpaid /* un		
	double unpaid /* unpaid balance of previous bill */ Problem Outputs double bill /* water bill */ double use charge /* charge for actual water use */		

	double late_charge ,		
	previous balance *		
	Relevant Formula		
	water hill – demar		
	halanca applicable		
	Dalalice+ applicable		
	Design algorithm , fl	ow chart ,program using the above	
	data requirements f		
	test cases given below :		
	SAMPLE TEST	INPUT	
	CASES		
	Test case 1	This program figures a water bill b	
		on the demand charge	
		(\$35,00) and a \$1,10 per 1000 gall	
		(\$55.00) and a \$1.10 per 1000 gan	
		$4^{\pm}2.00$ surpharms is added to access	
		A \$2.00 surcharge is added to accor	
		with an unpaid balance.	
		Enter unpaid balance, previous an	
		current meter readings on separat	
		lines after the prompts. Press <retu< th=""><th></th></retu<>	
		or <enter> after typing each number</enter>	
		Enter unpaid balance> \$71.50	
		Enter previous meter reading> 41	
	Test case 2		
	on the demand charge		
		(\$25.00) and a \$1.10 per 1000 gall	
		(\$55.00) and a \$1.10 per 1000 gan	
		use charge. $A \neq 2$ 0.0 s we have a standard data see	
		A \$2.00 surcharge is added to acco	
		with an unpaid balance.	
		Enter unpaid balance, previous and	
		current meter readings on separat	
		lines after the prompts. Press <retu< th=""><th></th></retu<>	
		or <enter> after typing each number</enter>	
		Enter unpaid balance> \$51	
		Enter previous meter reading> 41	
		Enter current meter reading> 413	
4	PRIME NIIMRER		1.2
	PROBLEM STATEM	FNT Given a positive integer N	-, -
	calculate the sum of a	l nrime numbers between 1 and N	
	(inclusive)	i prince numbers between I and N	
	Innut.		
	The first line of input	contains an integer T denoting the	
	number of test cases '	T testcases follow. Fach test case	
	contains one line of in	nut containing N	
	For each test case in a	new line, print the sum of all prime	
	numbers hetween 1 a	nd N.	
	Constraints		
	1 < T < 100		
	$1 \le N \le 10^{6}$		
Output:For each test case, in a new line, print the sum of all prime numbers between 1 and N.Constraints: $1 \le T \le 100$ $1 \le N \le 10^6$			

	Design algorithm , flow chart data requirements for the giv test cases given below : SAMPLE TEST CASES Test case 1 Test case 2	r,program using the above ven problem Try the sample INPUT 2 5 10 2 7 10 10	
5	BUBBLE SORT PROBLEM STATEMENT : The function which is used to imple Input: First line of the input denotes the First line of the test case is the sconsists of array elements. Output: Sorted array in increasing orde Constraints: 1 <=T<= 100 1 <=N<= 1000 1 <=arr[i]<= 1000 Design algorithm , flow charted data requirements for the give test cases given below : SAMPLE TEST CASES Test case 1	e task is to complete bubble ment Bubble Sort he number of test cases 'T'. size of array and second line r is displayed to the user. c,program using the above ven problem Try the sample INPUT 2 5 4 1 3 9 7 10 10 9 8 7 6 5 4 3 2 1 1 5 8 9 3 2 0	3
6	TEXT EDITORPROBLEM STATEMENT: Deprogram to perform editing of your editor should be able to substring, delete a substring, specified location. The editor strings of less than 80 charactProblem Constant size of a string */ Problem Inputs char source[MAX_LEN] /* char command /* edit Problem Output	esign and implement a operations on a line of text. locate a specified target and insert a substring at a should expect source eters. EN 100 /* maximum source string */	3

	test cases given belo		
	SAMPLE TEST CASES	INPUT	
	Test case 1	Enter the source string: > Internet use is growing rapid Enter D(Delete), I(Insert), F(Fin or Q(Quit)> d String to delete> growing	
	Test case 2	Enter D(Delete), I(Insert), F(Fin or Q(Quit)> F String to find>.	
7	ARITHMETIC WIT	TH COMMON FRACTIONS	1,2,3
	PROBLEM STATEM	IENT: You are working problems in	
	which you must dis	play your results as integer ratios;	
	therefore, you need	to be able to perform computations	
	with common fracti	ons and get results that are common	
	fractions in reduced	l form. You want to write a program	
	that will allow you t	o add, subtract, multiply, and divide	
	several pairs of com	imon fractions.	
	_		
	Design algorithm, fl	ow chart, program using the above	
	data requirements f	for the given problem	
	Try the sample test	cases given below :	
	SAMPLE TEST CA	SES INPUT 1	
	Test case 1	Enter a common fraction as two	
		integers separated by a slash> 3/	
	Test see 2	Entor a common fraction of two	
	Test case 2	integers senarated by a slash $> 3/4$	
		Enter an arithmetic operator (+ - *	
		/)	
		>+	
		Enter a common fraction as two	
	integers separated by a slash> 5/8		
		Entering find_gcd with $n1 = 44$, $n2$	
0		Do another problem? (y/n)>n	
8	FACTURIAL OF A N		4
	PROBLEM STATEN	WENT : Find factorial of a given	
	number n.	low short program weing the short	
	deta requirements for the given problem Try the sample		
	data requirements for the given problem Try the sample		
	test cases given below :		
	SAMPLE TEST INPUT 1		
	CASES		
	Test case 1	Enter a number to find factorial	
	Test case 2	Enter a number to find factorial	

9	COLLECTING AREA FOR SOLAR-HEATED HOUSE -	4
5	FILES AND FUNCTIONS	+
	DDODIEM STATEMENT An architect needs a program	
	that can ostimate the appropriate size for the collecting	
	area of a solar-heated house. Determining collecting	
	area size requires consideration of several factors	
	including the average number of heating degree days for	
	the coldest month of a year (the product of the average	
	difference between inside and outside temperatures and	
	the number of days in the month) the heating	
	requirement per square foot of floor space the floor	
	space and the efficiency of the collection method. The	
	program will have access to two data files. File hdd tyt	
	contains numbers representing the average heating	
	degree days in the construction location for each of 12	
	months. File solar txt contains the average solar	
	insolation (rate in BTU/day at which solar radiation falls	
	on one square foot of a given location) for each month.	
	The first entry in each file represents data for January.	
	the second, data for February, and so on.	
	Problem Inputs	
	Average heating degree days file	
	Average solar insolation file	
	heat_deg_days /* average heating degree days for	
	coldest month */	
	coldest_mon /* coldest month (number 1 12)	
	^/	
	for coldest month */	
	heating reg. /* PTU /degree day ft/2 for planned type	
	construction*/	
	efficiency /* % of solar insolation converted to usable	
	heat */	
	floor space /* square feet */	
	Program Variables	
	energy_resrc /* usable solar energy available in coldest	
	month (BTUs obtained from 1 ft ² of collecting area)	
	*/	
	Problem Outputs	
	heat_loss /* BTUs of heat lost by structure in coldest	
	month */	
	collect_area /* approximate size (ft^2) of collecting	
	area needed*/	
	The formula for approximating the desired collecting	
	area (A) is :	
	A= heat loss / energy resource	
	Design algorithm , flow chart ,program using the above	
	data requirements for the given problem	
	Try the sample test cases given below :	

	SAMPLE TEST	INPUT	OUPUT
	Test case 1	What is the approximate heating requirement (BTU / degree day ft^2) of this type of construction? =>9 What percent of solar insolation will be converted to usable heat? => 60 What is the floor space (ft^2)? => 1200	To replace heat loss of 11350800 E in the coldest month (month 12) w available solar insolation of 500 B7 ft ² / day, and an efficiency of 60 percent, use a so collecting area of 1221 ft ² .
	Test case 2	What is the approximate heating requirement (BTU / degree day ft^2) of this type of construction? =>10 What percent of solar insolation will be converted to usable heat? => 60 What is the floor space (ft^2)? => 1200	To replace heat loss of 12612000 E in the coldest month (month 12) w available solar insolation of 500 B? ft^2 / day, and an efficiency of 60 percent, use a so collecting area of 1221 ft^2.
10	UNIVERSAL MEASU	REMENT CONVERSION	4,5
	PROBLEM STATEM	ENT: Design a program that takes	sa
	measurement in one	unit (e.g., 4.5 quarts) and conver	ts
	It to another unit (e.g	450 km miles, would result in th	ic
	program output Att km to miles 450.0 program should proc conversion between	empting conversion of 450.0000 000km = 279.6247 miles . The duce an error message if a two units of different classes (e.g	,, , , , , , , , , , , , , , , , , , ,
	liquid volume to dist	ance) is requested. The program	
	should take a databa	se of conversion information fror	n
	an input file before a	ccepting conversion problems	
	entered interactively	y by the user. The user should be	
	able to specify units	either by name (e.g., kilograms) o	or
	by abbreviation (e.g.,	, kg).	
	Structured Data Ty	ре	
	unit_t members :	tor string such as "milligrams"	
		ter string such as mingranis	
	abbrev /* shorte */	er character string such as "mg"	
	class /* characte "distance", or "mass"	er string "liquid_volume", ' */	
	standard /* numb	per of standard units that are	
	equivalent to this un	it */	
	Problem Constants		
	NAME_LEN 30 /	* storage allocated for a unit nam	10
	, ABBREV_LEN 15	/* storage allocated for a unit	
	abbreviation */		
	CLASS_LEN 20 /	* storage allocated for a	
	measurement class	*/	

MAX IINITS 20 /*	maximum number of different		
units handled */			
Drohlam Innuts	Problem Innuts		
unit t units[MAY_UNI'	[S] /* array concounting unit		
unit_t units[MAA_UNI	base */		
double questity	ablase /		
double quality /	Value to convert /		
char old_units[NAME_	LENJ /* name or abbreviation of		
units to be converted			
char new_units[NAME	_LEN] /* name or abbreviation of		
units to convert to *	/		
Problem Output			
Message giving conver	sion.		
Data file units.txt:			
miles mi d	istance 1609.3		
kilometers km	distance 1000		
yards yd d	istance 0.9144		
meters m	distance 1		
quarts qt li	quid_volume 0.94635		
liters l liau	uid volume 1		
gallons gal l	iquid volume 3.7854		
milliliters ml	liquid volume 0.001		
kilograms kg	mass 1		
σrams σ m	nass 0.001		
churs churs i	nass 0.001		
nounds lb	$n_{35} = 0.13591$		
Design algorithm flow	chart program using the above		
data requirements for	the given problem		
Try the completest cos	une given beleuv.		
Try the sample test cas	les given below .		
SAMPLE TEST CASES	S INPUT 1		
Test case 1	Enter a conversion problem or g		
	to guit.		
	To convert 25 kilometers to		
	miles, you would enter		
	> 25 kilometers miles		
	or, alternatively,		
	> 25 km mi		
Test case 2	Enter a conversion problem or q		
	to quit.		
	> 2.5 qt l		
	Attempting conversion of		
	2.5000 qt to l		
	2.5000qt = 2.36591		
	Enter a conversion problem or q		
	to quit.		

LIST OF INDUSTRY RELEVANT SKILLS:

- Proficiency with programming languages. ...
- Learning concepts and applying them to other problems. ...

- Mathematical skills. ...
- Problem-solving capability. ...
- Communication skills. ... •
- Writing skills. ... •
- Inquisitiveness. ...
- Self-motivation.

GUIDELINES TO TEACHERS:

- Faculty must verify the observations and records before assign the system.
- Faculty must verify Students Id cards before enter into Lab
- Faculty must take the attendance starting and ending of the lab time period.

This lab course consists of two set of programs

- 1) Minimum set of sample programs
- 2) Additional set of programs

Minimum set of sample programs are designed unit wise covering all the topics in the theory . Additional set of programs are designed basing on problem solving

- <u>Sessional marks : 50 marks</u> 1) Daily Evaluation (Includes Record, Observation & regular performance) 30 marks
 - 2) Attendance -5 marks
 - 3) Internal Exam 10 marks
 - 4) Viva Voce 5 marks

Daily Evaluation (30 marks)

Every Student must execute minimum set of sample programs to secure 60% of marks in Daily Evaluation i.e. 18 Marks and to appear in external examination.

In addition to that if a student finishes the minimum set and 5 programs from additional set of programs would secure 80% of marks in Daily Evaluation i.e. 24 Marks.

If a student finishes all the programs in both the set s will secure 100% of marks in Daily Evaluation

Internal Exam (10 marks)

- Every student is given 4 questions in the internal exam out of which the difficulty level of 2 questions is easy / medium and 2 questions of difficulty level is high
- Each easy / medium level question carries 20% of marks and difficulty level question carries 30% of marks

External Exam (50 marks)

- Viva voce 10 marks
- Write up + Execution 40 marks

Write up + Execution (40 marks)

- Every student is given 4 questions in the external exam out of which the difficulty level of 2 questions is easy / medium and 2 questions of difficulty level is high
- Each easy / medium level question carries 30% of marks and difficulty level question carries 20% of marks.

INSTRUCTIONS TO STUDENTS:

Students should use computer related components smoothly

- Students should not carry other items into lab.
- Students must wear the dress code and ID cards.
- Every student is given 4 questions in the external exam out of which the difficulty level of 2 questions is easy / medium and 2 questions of difficulty level is high
- Each easy / medium level question carries 30% of marks and difficulty level question carries 20% of marks.

GUIDELINES TO LAB PROGRAMMERS:

- Lab Programmers must verify All the Systems whether they are working properly or not.
- Lab Programmers must verify All the other equipment's(devices like ACs).

LAB RUBRICS:

Key Performance Criteria(KPC) (25 pts)	4-Very Good	3-Good	2-Fair	1-Need to improve
Problem Statement (2)	Detail understanding of the problem (2)	Understanding of the problem (2)	Basic understanding of the problem (1)	Partial understanding of the problem (1)
Experimental Procedure/ algorithm/ flow chart/ analysis (4)	The procedure is explained and well designed the problem with appropriate analysis (4)	The procedure is explained and designed the problem with analysis (3)	Missing some experimental procedure with partial analysis (2)	Missing major experimental details and analysis (1)
Implementation (4)	Implement Optimal solution with appropriate results for all the inputs	Implement solution with correct results for most of the inputs	implement solution with the correct answers for some inputs and results wrong answers for some cases	Implement Solution does not produce the appropriate results for the given inputs
Test Case verification (3)	Produces correct output for all possible test cases(3)	Produces correct output for most of the test cases (2)	Produces correct output for some of the test cases (2)	Produces Wrong output for most of the test cases (1)
Viva voice / oral presentation(5)	In depth knowledge on the concept and answered all the questions(5)	Good knowledge on the concept and answered all the questions(4)	Basic knowledge on the concept and answered some of the questions(3)	With basic knowledge on the concept and answered few questions(2)
Presentation of record / documentation(4)	Presented the content effectively and Submitted on time (4)	Presented the content and Submitted on time (3)	Presented the in- complete content and Submitted . (2)	Presented the wrong content and submitted in delay.(1)
Code of conduct (courtesy, safety, behavioral aspects, ethics etc.)(3)	While conducting the procedure, the student is in proper dress code, always respectful of others and leaves the area clean.(3)	While conducting the procedure, the student is in proper dress code, many times respectful of others and leaves the area clean only after being reminded.(2)	While conducting the procedure, the student is in partial dress code, sometimes respectful of others and leaves the area clean only after being reminded.(2)	While conducting the procedure, the student is not in proper dress code, not respectful of others and leaves the area messy even after being reminded.(1)

PRACTICAL 1: CONVERTING MILES TO KILOMETERS:

1.Practical significance :

1. Write comment to make your programs readable.

2.Use descriptive variables in your programs(Name of the variables should show- their purposes)

2.Relevant Program Outcomes :

PO1,PO2,PO3,PO4

3.Competency and practical skills :

Students can able to test applications by passing the parameter

4.Prerequisites :

Mathematical formulas

5.Resources required :

Software Requirements (Recommend)	Operating System : Windows7/Linux/Ubuntu Application Software : Java SE 9 Text Editor : Notepad
Hardware Requirements (Recommend)	Monitor : 15" 1024x768 LCD Ram : 4GB Harddrive: 512GB

6.Precautions:

- Check Whether the computer is getting proper power or not.
- Ensure the keyboard, mouse and monitor are properly working.
- Ensure that there are no power fluctuations while executing the commands.
- Safe working conditions help prevent injury to people and damage to computer equipment.
- A safe work space is clean, organized, and properly lighted. Everyone must understand and follow safety procedures.
- Follow electrical safety guidelines to prevent electrical fires, injuries, and fatalities in the home and the workplace.
- Power supplies and CRT monitors contain high voltage.

7.Algorithm/circuit/Diagram/Description:

Step 1: start

- Step 2: read no of miles.
- Step 3: convert miles to kilometers by multiplying 1.609.
- Step 4: print distance in kilometers.

Step 5: stop

8. Test cases: 2

9.Sample output:

Sample test cases	Input	Output
Test case 1	10	16.09
Test case 2	2	3.218

1.what is operators?

2.type of operators?

11 .Exercise Questions :

- 1. Write a C program to generate a random number
- 2. Write program to convert months to days to hours to seconds?

2. SUPERMARKET COIN PROCESSOR

1. Practical significance :

1. Write comment to make your programs readable.

2. Use descriptive variables in your programs (Name of the variables should show their purposes)

2.Relevant Program Outcomes :

PO1,PO2,PO3,PO4

3.Competency and practical skills :

Students can able to test applications by passing the parameter

4.Prerequisites :

Mathematical formulas and currency details about different countries.

5.Resources required :

Software Requirements (Recommend)	Operating System : Windows7/Linux/Ubuntu Application Software : Java SE 9 Text Editor : Notepad
Hardware Requirements (Recommend)	Monitor : 15" 1024x768 LCD Ram : 4GB Harddrive: 512GB

6.Precautions:

- Check Whether the computer is getting proper power or not.
- Ensure the keyboard, mouse and monitor are properly working.
- Ensure that there are no power fluctuations while executing the commands.
- Safe working conditions help prevent injury to people and damage to computer equipment.
- A safe work space is clean, organized, and properly lighted. Everyone must understand and follow safety procedures.
- Follow electrical safety guidelines to prevent electrical fires, injuries, and fatalities in the home and the workplace.
- Power supplies and CRT monitors contain high voltage.

7.Algorithm/circuit/Diagram/Description:

Step 1: Start. Step 2:Enter inputs for dollars,quarters,dimes,nickels,pennies Step 3: total_cents=(dollars*100)+(quarters *25)+(dimes*10)+(nickels*5)+(pennies) Step 4:total_dollars=(total_cents)/100. Step 5: Change=(total_cents)-(total_dollars*100). Step 6: Print total_dollars. Step 7: print change. Step 8: Stop.

8. Test cases:

9.Sample output:

SAMPLE	TEST	INPUT	OUPUT
CASES			
Test case 1		Type in your 3 initials and press return> JRH	JRH Coin Credit
		JRH, please enter your coin information.	Dollars: 9
		Number of \$ coins > 2	Change: 26 cents
		Number of quarters> 14	
		Number of dimes > 12	
		Number of nickels > 25	
		Number of pennies > 131	
Test case 2		Type in your 3 initials and press return> JRH	JRH Coin Credit
		JRH, please enter your coin information.	Dollars: 11
		Number of \$ coins > 3	Change: 26 cents
		Number of quarters> 12	
		Number of dimes > 14	
		Number of nickels > 50	
		Number of pennies > 175	

10.Practical Related Questions:

1. What are the basic data types associated with C?

2.What are reserved words with a programming language?

11.Exercise Questions :

- **1.** Write a C program to accept a coordinate point in a XY coordinate system and determine in which quadrant the coordinate point lies.
- Write a C program to find the eligibility of admission for a professional course based on the following criteria: Go to the editor
 Eligibility Criteria : Marks in Maths >=65 and Marks in Phy >=55 and Marks in Chem>=50 and

Total in all three subject >=190 or Total in Maths and Physics >=140

------ Input the marks obtained in Physics :65 Input the marks obtained in Chemistry :51 Input the marks obtained in Mathematics :72 Total marks of Maths, Physics and Chemistry : 188 Total marks of Maths and Physics : 137 The candidate is not eligible.

Expected Output :

The candidate is not eligible for admission.

3. WATER BILL PROBLEM

1. Practical significance :

1. Write comment to make your programs readable.

2. Use descriptive variables in your programs (Name of the variables should show their purposes)

2.Relevant Program Outcomes :

PO1,PO2,PO3,PO4

3.Competency and practical skills :

Students can able to test applications by passing the parameter.

4.Prerequisites :

Mathematical formulas and knowledge on oparetors.

5.Resources required :

Software Requirements (Recommend)	Operating System : Windows7/Linux/Ubuntu Application Software : Java SE 9 Text Editor : Notepad
Hardware Requirements (Recommend)	Monitor : 15" 1024x768 LCD Ram : 4GB Harddrive: 512GB

6.Precautions:

- Check Whether the computer is getting proper power or not.
- Ensure the keyboard, mouse and monitor are properly working.
- Ensure that there are no power fluctuations while executing the commands.
- Safe working conditions help prevent injury to people and damage to computer equipment.
- A safe work space is clean, organized, and properly lighted. Everyone must understand and follow safety procedures.
- Follow electrical safety guidelines to prevent electrical fires, injuries, and fatalities in the home and the workplace.
- Power supplies and CRT monitors contain high voltage.

7.Algorithm/circuit/Diagram/Description:

Step 1: Start.

Step 2:Enter inputs for current reading, previous reading, unpaid_balance.

Step 3: total_due=(current reading- previous reading)1.10+unpaid_balance+35.

Step 4:if(unpaid_balance>0)

then print "bill includes \$2.00 late charge on unpaid_balance"

total_due+=2

print total_due

else

print "total_due"

8. Test cases: 9.Sample output:

SAMPLE TEST CASES	INPUT	OUPUT
Test case 1	This program figures a water bill based on the	Bill includes \$2.00 late
	demand charge	charge on unpaid balance
	(\$35.00) and a \$1.10 per 1000 gallons use	of \$71.50
	charge.	Total due = \$152.50
	A \$2.00 surcharge is added to accounts with an	
	unpaid balance.	

	Enter unpaid balance, previous and current	
	meter readings on separate miles after the	
	prompts. Press <return> or <enter> after typing</enter></return>	
	each number.	
	Enter unpaid balance> \$71.50	
	Enter previous meter reading> 4198	
	Enter current meter reading> 4238	
Test case 2	This program figures a water bill based on the	Bill includes \$2.00 late
	demand charge	charge on unpaid balance
	(\$35.00) and a \$1.10 per 1000 gallons use	of \$71.50
	charge.	Total due = \$102.00
	A \$2.00 surcharge is added to accounts with an	
	unpaid balance.	
	Enter unpaid balance, previous and current	
	meter readings on separate lines after the	
	nromnts Press < return> or < enter> after typing	
	each number	
	Entor unnaid halancos \$51	
	Enter unpalu balance \$51	
	Enter previous meter reading> 4198	
	Enter current meter reading> 4137	

1.Diffrence between desion making statements and switch statements?

11.Exercise Questions :

1. Write a C program to read roll no, name and marks of three subjects and calculate the total, percentage and division.

2. Write a C program to accept the height of a person in centimeter and categorize the person according to their height

4. Prime Numbers between 1 to N:

1. Practical significance :

1.Write comment to make your programs readable.

2.Use descriptive variables in your programs(Name of the variables should show- their purposes)

2.Relevant Program Outcomes :

PO1,PO2,PO3,PO4

3.Competency and practical skills :

Students can able to test applications by passing the parameter

4.Prerequisites :

Declarations and definitions of variables, functions, loops and definition of Prime Number.

5.Resources required :

Software Requirements (Recommend)	Operating System : Windows7/Linux/Ubuntu Application Software : Java SE 9 Text Editor : Notepad
Hardware Requirements (Recommend)	Monitor : 15" 1024x768 LCD Ram : 4GB Harddrive: 512GB

6.Precautions:

- Check Whether the computer is getting proper power or not.
- Ensure the keyboard, mouse and monitor are properly working.
- Ensure that there are no power fluctuations while executing the commands.
- Safe working conditions help prevent injury to people and damage to computer equipment.
- A safe work space is clean, organized, and properly lighted. Everyone must understand and follow safety procedures.
- Follow electrical safety guidelines to prevent electrical fires, injuries, and fatalities in the home and the workplace.
- Power supplies and CRT monitors contain high voltage.

7.Algorithm/circuit/Diagram/Description:

Algorithm Sieve of Eratosthenes is input: an integer n > 1. output: all prime numbers from 2 through n. let A be an array of Boolean values, indexed by integers 2 to n, initially all set to true. for i = 2, 3, 4, ..., not exceeding \sqrt{n} do if A[i] istrue for $j = i^2, i^2+i, i^2+2i, i^2+3i, ...,$ not exceeding ndo A[j] := false

return all *i* such that *A*[*i*] **istrue**

8. Test cases: 9.Sample output:

SAMPLE TEST CASES	INPUT	OUPUT
Test case 1	2	10
	5	17
	10	
Test case 2	2	17
	7	17
	10	

10.Practical Related Questions:

1. What is the time complexity of algorithm used by you?

2. What is the best algorithm you can use to implement this program?

11.Exercise Questions :

1. Write a C program to accept two integers and check whether they are equal or not.?

5.Bubble Sort:

1. Practical significance :

1.Write comment to make your programs readable.

2.Use descriptive variables in your programs(Name of the variables should show their purposes)

2.Relevant Program Outcomes :

PO1,PO2,PO3,PO4

3.Competency and practical skills :

Students can able to test applications by passing the parameter.

A) Information about the topic in brief. i.e. how sorting works.

- B) Formulas related to the topic/s (Swapping of two numbers is required).
- C) Work out few examples and dry run before implementing the actual code.

4.Prerequisites :

Declarations and definitions of variables, functions, loops and concept of sorting, swapping.

5.Resources required :

Software Requirements (Recommend)	Operating System : Windows7/Linux/Ubuntu Application Software : Java SE 9 Text Editor : Notepad
Hardware Requirements (Recommend)	Monitor : 15" 1024x768 LCD Ram : 4GB Harddrive: 512GB

6.Precautions:

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7.Algorithm/circuit/Diagram/Description:

```
Bubble Sort:
beginBubbleSort(list)
for all elements of list
if list[i] > list[i+1]
swap(list[i], list[i+1])
end if
end for
return list
end BubbleSort
```

8. Test cases: 9.Sample output:

SAMPLE TEST CASES	INPUT	OUPUT
Test case 1	2	13479
	5	$1\ 2\ 3\ 4\ 5\ 6\ 7\ 8\ 9\ 10$
	41397	
	10	
	10987654321	
Test case 2	1	02389
	5	
	8 9 3 2 0	

10.Practical Related Questions:

- 1. What is the time complexity of algorithm used by you?
- 2. What is the best algorithm you can use to implement this program?
- 3. Explain how merge sort works?
- 4. Explain Quick sort?
- 5. Why Quick Sort is preferred than Merge sort in most of the applications?

11.Exercise Questions :

1.Write a program in C to count the total number of words in a string.

2.Write a program in C to count total number of alphabets, digits and special characters in a string

6.Text Editor:

1. Practical significance :

Translating given algorithm to valid program.

2.Relevant Program Outcomes :

PO1,PO2,PO3,PO4

3.Competency and practical skills :

Students can able to test applications by passing the parameter

4.Prerequisites :

```
Problem Constant MAX_LEN 100 /* maximum size of a string */
Problem Inputs
char source[MAX_LEN] /* source string */
char command /* edit command */
Problem Output
char source[MAX_LEN] /* modified source string */
```

5.Resources required :

Software Requirements (Recommend)	Operating System : Windows7/Linux/Ubuntu Application Software : Java SE 9 Text Editor : Notepad
Hardware Requirements (Recommend)	Monitor : 15" 1024x768 LCD Ram : 4GB Harddrive: 512GB

6.Precautions:

- Check Whether the computer is getting proper power or not.
- Ensure the keyboard, mouse and monitor are properly working.
- Ensure that there are no power fluctuations while executing the commands.
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7.Algorithm/circuit/Diagram/Description:

1.Enter the source string.

2.create a menu bar using control structure staments.

8. Test cases: 9.Sample output:

SAMPLE TEST CASES	INPUT	OUPUT
Test case 1	Enter the source string:	New source: Internet
	> Internet use is growing rapidly.	use is rapidly
	Enter D(Delete), I(Insert), F(Find), or	
	Q(Quit)> d	
	String to delete> growing	
Test case 2	Enter D(Delete), I(Insert), F(Find), or	'.' found at position 23
	Q(Quit)> F	
	String to find>.	

10.Practical Related Questions:

2. Define memmove?

1. Reverse words in a given string without string functions

- 3. Define strspn?
- 4. Define strtok?
- 5. Define strnicmp?

11.Exercise Questions :

1. Write a program in C to count a total number of duplicate elements in an array

7. ARITHMETIC WITH COMMON FRACTIONS

1. Practical significance :

Translating given algorithm to valid program.

2.Relevant Program Outcomes :

PO1,PO2,PO3,PO4

3.Competency and practical skills :

Students can able to test applications by passing the parameter

4.Prerequisites :

- Check Whether the computer is getting proper power or not.
- Ensure the keyboard, mouse and monitor are properly working.
- Ensure that there are no power fluctuations while executing the commands.
- Safe working conditions help prevent injury to people and damage to computer equipment.

- A safe work space is clean, organized, and properly lighted. Everyone must understand and follow safety procedures.
- Follow electrical safety guidelines to prevent electrical fires, injuries, and fatalities in the home and the workplace.
- Power supplies and CRT monitors contain high voltage.

5.Resources required :

Software Requirements (Recommend)	Operating System : Windows7/Linux/Ubuntu Application Software : Java SE 9 Text Editor : Notepad
Hardware Requirements (Recommend)	Monitor : 15" 1024x768 LCD Ram : 4GB Harddrive: 512GB

6.Precautions:

- Check Whether the computer is getting proper power or not.
- Ensure the keyboard, mouse and monitor are properly working.
- Ensure that there are no power fluctuations while executing the commands.
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7.Algorithm/circuit/Diagram/Description:

/* calculating the numerator */

```
x3 = (x1 * y2) + (x2 * y1);
```

```
/* calculating the numerator */
    y3 = (y1 * y2);
/* simplifying the fraction */
    if (x3 > y3)
        div = y3;
    else
        div = x3;
    for (i = div; i > 0; i--)
        if (x3 % i == 0 && y3 % i == 0) {
            x3 = x3 / i;
            y3 = y3 / i;
            y3 = y3 / i;
        }
        }
    }
}
```

8. Test cases: 9.Sample output.

SAMPLE TEST CASES	INPUT 1	OUPUT
Test case 1	Enter a common fraction as two	Input invalid—
	integers separated by a slash> 3/-4	denominator must be
		positive
Test case 2	Enter a common fraction as two integers	gcd of 44 and 32?> 4
	separated by a slash> 3/4	find_gcd returning 4
	Enter an arithmetic operator (+,-,*, or /)	3/4 + 5/8 = 11/8
	>+	
	Enter a common fraction as two	
	integers separated by a slash> 5/8	
	Entering find_gcd with n1 = 44, n2 = 32	
	Do another problem? (y/n)>n	

- 1. What is modulus operator?
- 2. Define complex number?
 - 3. Difference b/w "/" & "%" operator?

11.Exercise Questions :

1. C program to print all natural numbers upto N without using semi-colon

8. TO FIND THE FACTORIAL OF A GIVEN NUMBER N

1. Practical significance :

Find out the value of the factorial number. How to use operators and loops.

2.Relevant Program Outcomes :

PO1,PO2,PO3,PO

3.Competency and practical skills :

Students can able to test applications by passing the parametr

4.Prerequisites :

The factorial of a number is the product of all the integers from 1 to that number. For example, the factorial of 6 (denoted as 6!) is 1*2*3*4*5*6 = 720. Factorial is not defined for negative numbers and the factorial of zero is one, 0! = 1.

5.Resources required :

Software Requirements (Recommend)	Operating System : Windows7/Linux/Ubuntu Application Software : Java SE 9 Text Editor : Notepad
Hardware Requirements (Recommend)	Monitor : 15" 1024x768 LCD Ram : 4GB Harddrive: 512GB

6.Precautions:

- Check Whether the computer is getting proper power or not.
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7.Algorithm/circuit/Diagram/Description:

step 1. Start step 2. Read the number n step 3. [Initialize] i=1, fact=1 step 4. Repeat step 4 through 6 until i=n step 5. fact=fact*i step 6. i=i+1 step 7. Print fact step 8. Stop

8. Test cases: 9.Sample output:

SAMPLE TEST CASES	INPUT 1	OUPUT
Test case 1	Enter a number to find factorial>2	Factorial of 2 is 2
Test case 2	Enter a number to find factorial>3	Factorial of 3 is 6

10.Practical Related Questions:

11.Exercise Questions :

1. C program to print sum of two integers witht out +

9. COLLECTING AREA FOR SOLAR-HEATED HOUSE – FILES AND FUNCTIONS

1. Practical significance :

How to use functions and multi way selection. Develop C program using functions and conditional control statements.

2.Relevant Program Outcomes :

PO1,PO2,PO3,PO4

3.Competency and practical skills :

Students can able to test applications by passing the parameter

4.Prerequisites :

The formula for approximating the desired collecting area (A) is A=heat loss/energy resource

In turn, heat loss is computed as the product of the heating requirement, the floor space, and the heating degree days. We compute the necessary energy resource by multiplying the efficiency of the collection method by the average solar insulation per day and the number of days.

In this program we will use three input sources: the two data files and the keyboard. We can now identify the problem's data requirements and develop an algorithm.

5.Resources required :

Software Requirements (Recommend)	Operating System : Windows7/Linux/Ubuntu Application Software : Java SE 9 Text Editor : Notepad
Hardware Requirements (Recommend)	Monitor : 15" 1024x768 LCD Ram : 4GB Harddrive: 512GB

6.Precautions:

• Check Whether the computer is getting proper power or not.

- Ensure the keyboard, mouse and monitor are properly working.
- Ensure that there are no power fluctuations while executing the commands.
- Safe working conditions help prevent injury to people and damage to computer equipment.
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7.Algorithm/circuit/Diagram/Description:

Step1. Determine the coldest month and the average heating degree days for this month.

Step 2.Find the average daily solar insolation per ft 2 for the coldest month.

Step 3.Get from the user the other problem inputs: heating_req , efficiency , and floor_space .

Step 4.Estimate the collecting area needed.

Step 5. Display results.

STEP 1 REFINEMENT

We will introduce three new variables to use in our refinement—a counter, ct, to keep track of our position in the heating degree days file, an integer variable to record file status, and an integer variable next_hdd to hold each heating degree days value in turn.

Additional Program Variables

- ct /* position in file */
- status /* input status */
- next_hdd /* one heating degree days value */
- 1.1 Scan first value from heating degree days file into heat_deg_days , and initialize coldest_mon to 1.
- 1.2 Initialize ct to 2.
- 1.3 Scan a value from the file into $\mbox{next_hdd}$, saving status .
- 1.4 As long as no faulty data or not at end of file, repeat
- 1.5 if next_hdd is greater than heat_deg_days
- 1.6 Copy next_hdd into heat_deg_days .
- 1.7 Copy ct into coldest_mon .
- 1.8 Increment ct.
- 1.9 Scan a value from the file into next_hdd , saving status .

STEP 4 REFINEMENTS

- 4.1 Calculate heat_loss as the product of heating_req, floor_space, and heat_deg_days.
- 4.2 Calculate energy_resrc as the product of efficiency (converted to hundredths), solar_insol, and the number of days in the coldest month.

4.3 Calculate collect area as heat_loss divided by energy_resrc . Round result to nearest whole square foot.

W e will develop a separate function for finding the number of days in a month, a value needed in step 4.2

8. Test cases: 9.Sample output:

SAMPLE TEST CASES	INPUT	OUPUT
Test case 1	What is the approximate heating requirement (BTU / degree day ft^2) of this type of construction? =>9 What percent of solar insolation will be converted to usable heat? => 60 What is the floor space (ft^2)? => 1200	To replace heat loss of 11350800 BTU in the coldest month (month 12) with available solar insolation of 500 BTU / ft^2 / day, and an efficiency of 60 percent, use a solar collecting area of 1221 ft^2.

1.what is the difference between formal arguments actual arguments? 2.categorie of functions?

11.Exercise Questions :

1.Write a program in C to check whether a given number is a Kaprekar number or not.

10. UNIVERSAL MEASUREMENT CONVERSION:

1.Practicalsignificance :

How to use functions and multi way selection.

Develop C program using functions and conditional control statements.

2.Relevant Program Outcomes :

PO1,PO2,PO3,PO4

3.Competency and practical skills :

Students can able to test applications by passing the parameter

4.Prerequisites :

Structured Data Type

name /* character string such as "milligrams" */
abbrev /* shorter character string such as "mg" */
class /* character string "liquid_volume", "distance", or "mass" */
standard /* number of standard units that are equivalent to this unit */

5.Resources required :

Software Requirements (Recommend)	Operating System : Windows7/Linux/Ubuntu Application Software : Java SE 9 Text Editor : Notepad
Hardware Requirements (Recommend)	Monitor : 15" 1024x768 LCD Ram : 4GB Harddrive: 512GB

6.Precautions:

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7.Algorithm/circuit/Diagram/Description:

8. Test cases: 9.Sample output

SAMPLE TEST CASES	INPUT 1	OUPUT
Test case 1	Enter a conversion problem or q to	>450 km miles
	quit.	Attempting conversion of
	To convert 25 kilometers to miles,	450.0000 km to miles
	you would enter	450.0000km = 279.6247 miles
	> 25 kilometers miles	
	or, alternatively,	
	> 25 km mi	
Test case 2	Enter a conversion problem or q to	> 100 meters gallons
	quit.	Attempting conversion of
	> 2.5 qt l	100.0000 meters to gallons
	Attempting conversion of 2.5000	Cannot convert meters (distance)
	qt to 1	to gallons (liquid_volume)
	2.5000qt = 2.3659 l	
	Enter a conversion problem or q	
	to quit.	

1. what is the use of nested structure?

2.how to access structure member from structure?

11.Exercise Questions :

1. Traffic light , traffic light simulation.

